

Mathew Navarro

(775) 720-5136 | NAVARRO.MATHEW4@GMAIL.COM | Carson City, NV

Summary

Accomplished User Experience designer with expertise in interaction design, product design, and user interface design. I am proficient in creating design systems and adept at creating wireframes, prototypes, and mockups to visualize design concepts.

Portfolio: mathewnavarro.com

Experience

Handshake AI | Remote

AI Researcher | 08/2025 - Present

Contracted 08/2025 - 01/2026

- Conduct research-driven training of AI models by evaluating, annotating, and refining model outputs across diverse tasks.
- Apply advanced Model Validation 2 methodologies to score accuracy, reasoning quality, safety, and alignment with user intent.
- Create high-quality training data, examples, and corrective feedback to improve LLM performance and reduce hallucinations.
- Analyze model behavior, identify failure patterns, and communicate insights to cross-functional research teams.
- Collaborate with AI researchers to test new model capabilities, benchmark performance, and improve dataset integrity.
- Maintain strict quality standards and follow evaluation frameworks to ensure consistent and reproducible results.

SendcutSend | Reno, NV

Senior User Experience Designer | 02/2025 - 05/2025

- Led UX improvements for a custom web-based manufacturing app, enhancing guest upload flows and streamlining part configuration workflows based on user feedback.
- Created and implemented an accessible, scalable typography system using Inter Tight that was aligned with Bulma framework standards.
- Collaborated cross-functionally with product managers and developers to align UX solutions with business goals and production feasibility.
- Initiated UX research plans and proposed scalable solutions grounded in stakeholder interviews and platform constraints.

Nevada System of Higher Education, University of Nevada Reno | Reno, Nevada

User Interface Designer | 10/2023 - 10/2024

- Spearheaded developing and maintaining a comprehensive design system, reducing design inconsistencies and boosting development efficiency.
- Orchestrated cross-functional collaboration to develop and refine a comprehensive design system, improving visual cohesion and reducing development time.
- Pioneered the development of a comprehensive UI component library, resulting in a faster design process and improved cross-product consistency.
- Bridged the gap between design and development through meticulously crafted interaction models, enhancing communication and accelerating feature implementation.
- Led end-to-end design processes for enterprise-level solutions, from low-fidelity wireframes to high-fidelity prototypes, resulting in the successful launch of multiple innovative products.
- Conducted comprehensive user research and created detailed personas, leading to the development of targeted features that improved user retention across multiple product lines.

Nevada Museum of Art | Reno, Nevada

Graphic Designer | 08/2021 - 08/2023

- Conceptualized and developed visuals based on museum guidelines and thematic requirements, enhancing exhibit visitor engagement.
- Created high-quality images and layouts using Adobe Creative Suite, ensuring consistency across all museum publications and media.
- Tested and optimized graphic designs across various media formats, improving digital content performance.
- Designed engaging, on-brand graphics for print and digital platforms, contributing to the museum's social media following growth.

- Shaped the visual identity of books, magazines, and exhibitions by creating logos, illustrations, and layouts, strengthening the museum's brand presence.

Wildfire Digital | Reno, Nevada

User Experience Designer | 11/2018 - 08/2023

- Conducted user research and developed personas, journey maps, and empathy maps to inform design decisions and improve engagement.
- Designed and prototyped user flows, wireframes, and interfaces to streamline project timelines and enhance usability.
- Created information architecture and navigation structures for websites and applications to improve user experience.
- Ensured accessibility compliance in all designs, promoting inclusivity and broadening the user base.
- Collaborated with cross-functional teams to implement user-centered designs and achieve project goals.
- Managed digital marketing efforts and designed engaging visuals, leveraging analytics to enhance strategies and boost client engagement.

Skills

User Interface Design, Product Design, Figma (Software), Adobe Creative Suite, Motion Graphics, Leadership, Problem-solving, Interaction Design, User Research, Usability Testing

Education

Maryland Institute College of Art

Masters in Personal Studies of User Experience Design

University of Nevada - Reno

Bachelors in Fine Arts of Graphic Design

Western Nevada College

Associates in Liberal Arts | Associates in General Studies

Certificates

Model Validation 2 – Expert, HTML and CSS